

PRECIOUS OYETUNJI

pooyetunji@gmail.com | <https://github.com/Kyu> | Wichita, KS (Able to relocate)

EDUCATION

Wichita State University, BS Computer Science (Dec 2023)

SKILLS

Languages: Python, Java, C#, C++, TypeScript, Swift, Bash, PowerShell, MATLAB, VBA

Tools: Git, MySQL, Redis, MongoDB, PostgreSQL, Gradle, Maven, CMake, React Native, Expo

Cloud: AWS, Digital Ocean, Fly.io

EXPERIENCE

Dell Technologies Inc.

Software Engineering Intern | May 2023 – Present

- Developed an improved authentication workflow for controlled access to critical servers.
- Utilized Windows Server API in C# to implement authentication protocol, using ASP.NET for server communication.
- Created a customizable ruleset for server admins to easily change the access level granted per request.
- Used Blazor and Maui to create a multi-platform UI, allowing servers to be requested in one click.

Freelance

Minecraft Mod Developer | Dec 2020 – June 2022

- Undertook commissions from clients and created various Minecraft mods and plugins in Java.
- Did server maintenance and problem troubleshooting for Linux instances.
- Worked on my own, as well as joined established teams to deliver or modify a product.
- Maintained a 5-star rating by consistently delivering quality products on time.

PROJECTS

QueuePreview

NSBE Convention Career Fair Assistant

- Created an app that helped over 1.5k students prioritize and keep track of companies at the 49th NSBE convention.
- Used React Native to build a user-friendly UI, allowing users narrow down career opportunities.
- Deployed a backend service in Python using FastAPI, with GitHub Actions for a smooth deployment process.

PC-Remote

Universal PC Controller App

- Designed a cross platform, universal app to allow a user to control their computer using their mobile device.
- Used mobile gyroscope data to update PC cursor location in real time.
- Created a group design plan, execution timeline, and task allocation schema.